**dAsset List - Pro Forma**

HX9X45 - Computer Games NPA

Remember that this list must include all assets your game requires. Extend the table as needed.

**Filename:** The file name for this asset, including extension (.png, .mp3, etc)

**Type:** The type of asset this is. You must have at least three different types. Potential asset types include:

* 2D image (required)
* 2D animation
* Font
* Sound effect (required)
* Music
* Voice Acting

**Description:** Detailed description of the asset, as if someone else was going to create the asset based on this alone.

**Method:** “Created” meaning you made the asset yourself, or “Sourced” meaning you acquired an asset someone else made, and potentially modified it. Note: You must create **at least three assets** yourself (one image, one sound effect, and one other), and acquire **at least one asset** from an external source.

**Tool / Source:** Specific programs used to create or modify the asset, and/or specific websites the asset was sourced from.

**IMPORTANT NOTE: At least one of these MUST be a character sprite for your main character, and this must be created by YOU, not sourced.** This is to satisfy requirements for your Character Creation unit.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Learner Name:** | >> john Robertson | | | |
| **Filename** | **Type** | **Description** | **Method** | **Tool / Source** |
| Cars1PNG | 2D Image | Main Character Sprite (my 2D race car that the person playing will be using in the game) | Created | Pixalart |
| car\_blue\_4.png | 2D Image | The secondary car that will be the opponents | sourced | https://www.kenney.nl/assets/racing-pack |
| Boost wav file | Sound Effect | The sound when picking up speed boost. (it sounds like rattlesnake magnets coming together | Created | Sfxr sounds |
| Boost PNG Image | 2D Image | Image of the speed boost power up. | Created | I sketched. |
| southvilleFONTsouthvilleFONT | Font | This will be the font I will be using in my menus | Sourced | Dafont |
| track asset.svg | Race track | This will a race track I will be using in game | created | Illustrator |
| cyberpunk-street.png | Background | Background for my game screen | sourced | https://itch.io/game-assets/free/tag-background |

**IMPORTANT: Extend table as needed to cover all assets needed for your game - you will almost certainly need more than 4 assets.** Click on the last row of the table, go to the menu -> table -> layout -> insert row below.